Department of Digital Multimedia Design

Curriculum Requirements for Enrollees in the Academic Year 114 (Fall 2025)

Program	Four-year technical college program of the Day Division									
Group	None									
Class Type	Regular Class									
Special Program	None									
	Department Curriculum 114.09.01									
	College Curriculum	ılum 114.09.05								
Curriculum Committee	University Curriculum	zulum 114.09.22								
	cademic Affairs 114.09.22									
Graduation Credits /Study Duration	At least 128 credits i	At least 128 credits required (normally 4 years).								
Credit Load per Semester	Students in Grades 1 and 2 must take no fewer than 16 credits and no more than 28 credits per semester. Students in Grades 3 and 4 must take no fewer than 9 credits and no more than 25 credits per semester.									
Required and Elective	Credits	Subject Category	Cred	dits						
		General Education	19 Cr	redits						
Required	71 Credits	Major Required	50 Cr	redits						
		College Major	College Major 2 Cro							
		General Education	edits							
Elective	57 Credits	Major Elective	redits							
Graduation	Course Title	Descri	Regulations/Notes							
Cross-disciplinary Credit Courses	Cross-disciplinary Program Learning(0/1)	Students must complete credit program offered college before graduat credit program from ar the approval of their	1. Regulations for the Establishment of Credit Programs							
Cross-disciplinary Credit Courses	Cross-disciplinary Program Learning(0/1)	Students must complete credit program offered college before graduat credit program from ar the approval of their	1. Regulations for the Establishment of Credit Programs							
English Certificate	English Proficiency Test(0/2)	Students must pass the Proficiency Test (GEPT equivalent) during the	1. Principles for the Implementation of English Courses and English Proficiency Graduation Requirements							
Professional	Professional	Students must obtain a	at least one	Regulations of Each						
Off-campus internship	In accordance with the regulations of each department	In accordance with the department	In accordance with the University's Regulations for Student Off-Campus Internships and the relevant regulations of each department							
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Other Reg	gulations	生活創意學院學生通識博 分、自然科學領域不得少	雅課和於2學	呈選修力	規定:人文學 命科學領域>	領域不得少 不得少於2學	於2學分、社會科學領域不		
Rema	ırks	"Computer Course" mean Graduation Requirement G01 : Cross-discipl G01 : Cross-discipl G03 : English Proficesional G06 : Off-campus In G06 : Off-campus In G06 : Off-campus In Course Remark:	ns comes: linary linary cience Certi nterns nterns	Credic Credicy Cert ficate ship ship ship	access is rest Program: t Program: cificate	required (c Cross-disc Cross-disc	omputer and internet us		
	First S	emester, First Year				Second S	Semester, First Year		
Course	Course	Course Name	Credits / Hours	Notes	Course	Course	Course Name	Credits / Hours	Notes
General Education	496632	Environment and Human Ecology	2/2		General Education	496932	Practical Chinese	2/2	
General Education	496832	Literary Appreciation and Expression	2/2		General Education	492002	English (II)	2/2	
General Education	492001		2/2		General Education	4912D0	Physical Education(2)	2/2	
General Education	4912C0	Physical Education(1)	2/2		General Education	490432	Community Service & Learning(2)	0.5/1	
General Education	490332	Community Service & Learning(1)	0.5/1		General Education	497B00		2/2	
General Education Liberal Arts Elective	497A00		2/2		Major Required	432A04	Computer Programming	3/3	Compu ter Cours e
College Major	40VN32	Life aesthetics	2/2		Major Required	432A42	Animation Introduction	2/2	
Major Required	432A01	Design Introduction	2/2		Major Required	432A43	Basic 3D Production	3/3	Compu ter Cours e
Major Required	432A02	Digital content Introduction	3/3	Compu ter Cours e	Major Required	432A53	WikiProject Visual Design	2/3	Compu ter Cours e
Major Required	432A49	Game Introduction	2/2		Major Elective	432N98	Digital color application	2/2	Compu ter Cours e
Major Required	432A57	Computational Thinking and Creative Programming	3/3	Compu ter Cours e	Major Elective	432ND4	Basic Animation	3/3	Compu ter Cours e
Major Elective	432ND3	Basic Sketch	2/2		Major Elective	432NF2	Character sculpture	2/2	
Major Elective	432NF0	Digital Photo processing	2/2	Compu ter Cours e	Major Elective	432NI4	AI-assisted music production and sound design	2/2	Compu ter Cours e
Major Elective	432NI2	AI-Assisted Video Editing and Visual Design	2/2	Compu ter Cours e	Major Elective	432NI5	AI-assisted Unity programming and ARVR applications	2/2	Compu ter Cours e
Major Elective	432NI3	AI-Assisted 3D Modeling and Material Optimization	2/2	Compu ter Cours e					
30.5 Credits, 31 Hours				29.5 Credits, 31 Hours					
First Semester, Second Year				Second Semester, Second Year					
Course	Course	Course Name	Credits / Hours	Notes	Course	Course	Course Name	Credits / Hours	Notes

General Education	496432	Contemporary Taiwan and Moder World	2/2		General Education	497D00		2/2		
General Education Core Required	492003	English(III)	2/2		Major Required	432A31	Digital Media Planning	3/3	Compu ter Cours e	
General Education Liberal Arts Elective	497C00		2/2		Major Required	432A32	Video Animation Topics	2/3	Compu ter Cours e	
Major Required	432A28	Human-Computer Interaction Design	3/3	Compu ter Cours e	Major Elective	432N11	Interactive Media Design	3/3	Compu ter Cours e	
Major Required	432A36	Story and storyboard	3/3	Compu ter Cours e	Major Elective	432N44	Game Programming	3/3	Compu ter Cours e	
Major Elective	432N02	Career Counseling	2/2	Ü	Major Elective	432NA4	Digital engraving	3/3	Compu ter Cours e	
Major Elective	432N10	Creative Thinking Training	2/2		Major Elective	432NC8	Character Design	2/2	Compu ter Cours e	
Major Elective	432N85	3D Modeling	3/3	Compu ter Cours e	Major Elective	432NF3	Materials and Lighting	3/3	Compu ter Cours e	
Major Elective	432N87	Art Scene Design	2/2	Compu ter Cours e	Major Elective	432NH3	Comics and creation	2/2		
Major Elective	432ND6	Advanced 2D Animation	3/3	Compu ter Cours e	Major Elective	432NH4	Animation screenwriter	2/2	Compu ter Cours e	
Major Elective	432NH2	Digital design in English	2/2						C	
	20	0.11				25	20.11			
		Credits, 26 Hours Semester, Third Year			25 Credits, 26 Hours Second Semester, Third Year					
Course	Course	Course Name	Credits	Notes	Course	Course	Course Name	Credits	Notes	
Major	432A13	Digital Content	Hours 2/2		Major	432A18	Project Management	Hours 3/3		
Required Major Required	432A29	Market Research Web Design	3/3	Compu ter Cours	Required Major Required	432A45	Multimedia Application Topic	2/3	Compu ter Cours	
Major Elective	432N48	Game theory	2/2	е	Major Elective	432N20	Motion Capture and Editing	3/3	Compu ter Cours	
Major Elective	432N52	Post-Production and Editor	3/3	Compu ter Cours	Major Elective	432N53	Commodity design	3/3	Compu ter Cours	
Major Elective	432NA1	Digital Soundtrack	2/2	e Compu ter Cours e	Major Elective	432N57	digital sound effect and audio recording	2/2	Compu ter Cours e	
Major Elective	432NA2	Game Artificial Intelligence	2/2	Compu ter Cours e	Major Elective	432NB6	Marketing planning and production	3/3	Compu ter Cours e T02	
Major Elective	432NB8	Next Generation Art	3/3	Compu ter Cours e	Major Elective	432NC6	Virtual YouTuber Broadcasting Production	3/3	Compu ter Cours e	
Major Elective	432NF8	3D Animation	3/3	Compu ter Cours e	Major Elective	432ND1	Post-production and Effects	3/3	Compu ter Cours e	
Major Elective	432NG9	Advanced game programming	3/3	Compu ter Cours e	Major Elective	432ND2	Virtual Reality	3/3	Compu ter Cours e	
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	23	Credits, 23 Hours				25 (Credits, 26 Hours		
First Semester, Fourth Year				Second Semester, Fourth Year					
Course	Course	Course Name	Credits / Hours	Notes	Course	Course	Course Name	Credits / Hours	Notes
General Education	492132	English Proficiency qualification	0/2	G03	College Major	40V132	Interdisciplinary program learning	0/1	G01
Major Required	432A46	Digital Content Project (1)	1/1	Compu ter Cours e	College Major Required	40V232	Life application digital technology micro-learning program	0/1	G01
Major Required	432A59	Artificial intelligence and design applications	2/2	Compu ter Cours e	Major Required	432A22	Digital Content Seminar	2/2	
Major Elective	432N63	Digital Publishing Design	3/3	Compu ter Cours e	Major Required	432A47	Digital Content Project (2)	2/2	Compu ter Cours e
Major Elective	432NA7	Digital Technology Art	3/3	Compu ter Cours e	Major Required	432A48	Digital Content Skills Certification	0/1	G05
Major Elective	432NE7	Summer Internship	3/3	G06	Major Required	432A60	Creative industries planning	2/2	
Major Elective	432NF4	Semester Campus Internship(1)	9/9	G06	Major Elective	432N64	Aesthetics Economy	2/2	
Major Elective	432NI0	Exhibition Design	2/2	Compu ter Cours e	Major Elective	432N66	Technology and Law	2/2	
					Major Elective	432N97	Personal and Professional Ethics	2/2	
					Major Elective	432NE9	Semester Campus Internship(2)	9/9	G06
23 Credits, 25 Hours				21 Credits, 24 Hours					